

The Residual

In section 7.3 we learned that we can solve some linear systems

$$A x = b$$

by systematically transforming them into fixed point problems

$$x = T x + c$$

and then generating an iterated sequence of vectors $\mathbf{x}^{(k)}$ by doing

$$\mathbf{x}^{(k)} = T \mathbf{x}^{(k-1)} + \mathbf{c}$$

As we generate this sequence of vectors we would like to know how close we are getting to a limit. A simple way to measure our progress is to note that when we reach a limiting value \mathbf{x} we should have a vector that satisfies the original system:

$$A x = b$$

A simple way to measure the "goodness" of an approximation $\mathbf{x}^{(k)}$ is to compute $A \mathbf{x}^{(k)}$ and see how far from \mathbf{b} that is. That idea motivates the following definition.

Definition The *residual* associated with a candidate solution vector $\mathbf{x}^{(k)}$ is

$$\mathbf{r}^{(k)} = \mathbf{b} - A \mathbf{x}^{(k)}$$

Relaxation Methods

Now that we have an objective measure of how good or bad an approximate solution $\mathbf{x}^{(k)}$ is, we can develop methods that target this quantity and seek to shrink it as quickly as possible. For reasons that will be clear in a little while, these methods are known as *relaxation methods*.

Consider the Gauss-Seidel method.

$$(D - L) \mathbf{x}^{(k)} = U \mathbf{x}^{(k-1)} + \mathbf{b}$$

Consider a particular row in the $\mathbf{x}^{(k)}$ vector. Here is how we would go about computing that entry:

$$D_{i,i} (\mathbf{x}^{(k)})_i = \sum_{j=1}^{i-1} L_{i,j} (\mathbf{x}^{(k)})_j + \sum_{j=i+1}^n U_{i,j} (\mathbf{x}^{(k-1)})_j + \mathbf{b}_i$$

It turns out that lurking somewhere in this equation is something that can be made to resemble a residual. The trick is to start by adding and subtracting a factor of $D_{i,i} (\mathbf{x}^{(k-1)})_i$ on the right hand side.

$$D_{i,i} (\mathbf{x}^{(k)})_i = D_{i,i} (\mathbf{x}^{(k-1)})_i + \left(\sum_{j=1}^{i-1} L_{i,j} (\mathbf{x}^{(k)})_j \right) - D_{i,i} (\mathbf{x}^{(k-1)})_i + \left(\sum_{j=i+1}^n U_{i,j} (\mathbf{x}^{(k-1)})_j \right) + \mathbf{b}_i$$

Recalling that $A = D - L - U$, the terms after the first term on the right can be rearranged to look like a residual:

$$D_{i,i} (\mathbf{x}^{(k)})_i = D_{i,i} (\mathbf{x}^{(k-1)})_i + (\mathbf{b}_i - A \tilde{\mathbf{x}}_i)$$

Where $\tilde{\mathbf{x}}_i$ is the i^{th} intermediate vector between $\mathbf{x}^{(k-1)}$ and $\mathbf{x}^{(k)}$

$$\tilde{\mathbf{x}}_i = ((\mathbf{x}^{(k)})_1, (\mathbf{x}^{(k)})_2, (\mathbf{x}^{(k)})_3, \dots, (\mathbf{x}^{(k)})_{i-1}, (\mathbf{x}^{(k-1)})_i, \dots, (\mathbf{x}^{(k-1)})_n)$$

Consider now the form

$$(\mathbf{x}^{(k)})_i = (\mathbf{x}^{(k-1)})_i + \frac{\mathbf{b}_i - A \tilde{\mathbf{x}}_i}{D_{i,i}}$$

This expression takes the form

$$(\mathbf{x}^{(k)})_i = (\mathbf{x}^{(k-1)})_i + (\text{error term})$$

The formula suggests that we get from $\mathbf{x}^{(k-1)}$ to $\mathbf{x}^{(k)}$ by computing and adding an error term. This process of moving toward a result by computing and adding error terms goes by the name of *relaxation*. What if we could accelerate this relaxation process by cranking up the error term, in effect *overrelaxing*?

$$(\mathbf{x}^{(k)})_i = (\mathbf{x}^{(k-1)})_i + \omega (\text{error term})$$

Under some circumstances, this can actually work. To work out the details we have to work backwards from this form to something that resembles the original formula for the Gauss-Seidel method.

$$D_{i,i} (\mathbf{x}^{(k)})_i = D_{i,i} (\mathbf{x}^{(k-1)})_i + \omega \left(\left(\sum_{j=1}^{i-1} L_{i,j} (\mathbf{x}^{(k)})_j \right) - D_{i,i} (\mathbf{x}^{(k-1)})_i + \left(\sum_{j=i+1}^n U_{i,j} (\mathbf{x}^{(k-1)})_j \right) + \mathbf{b}_i \right)$$

This is row i of a more general formula

$$D \mathbf{x}^{(k)} = (1-\omega) D \mathbf{x}^{(k-1)} + \omega L \mathbf{x}^{(k)} + \omega U \mathbf{x}^{(k-1)} + \omega \mathbf{b}$$

or

$$\mathbf{x}^{(k)} = (D - \omega L)^{-1} ((1 - \omega) D + \omega U) \mathbf{x}^{(k-1)} + \omega (D - \omega L)^{-1} \mathbf{b} = T_\omega \mathbf{x}^{(k-1)} + \mathbf{c}_\omega$$

When $\omega > 1$ this is known as the method of *successive overrelaxation*, or the SOR method for short.